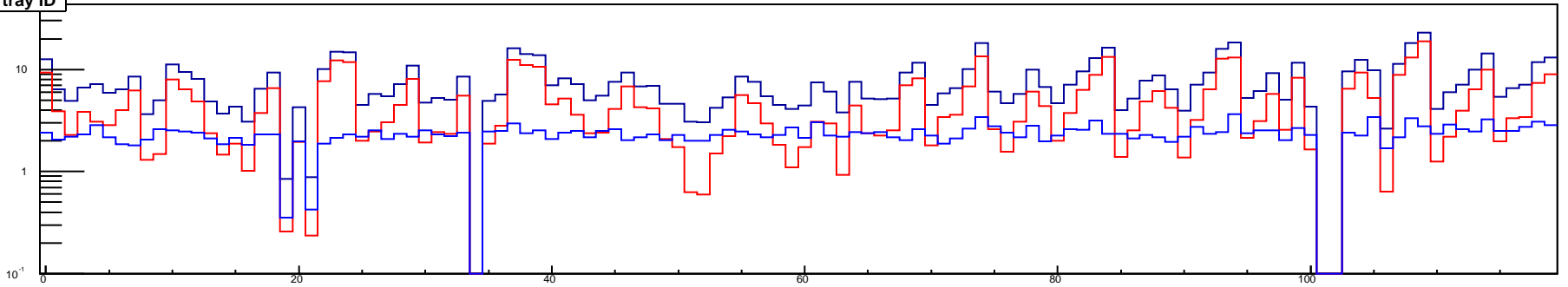
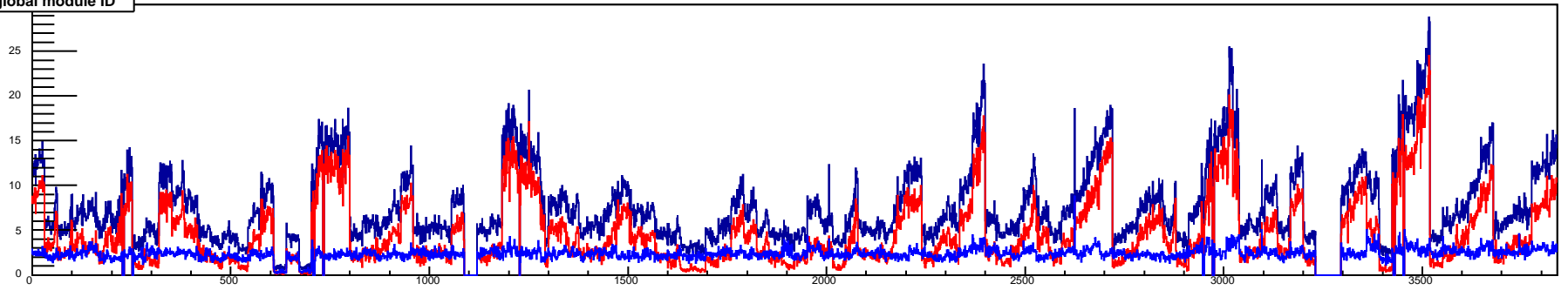


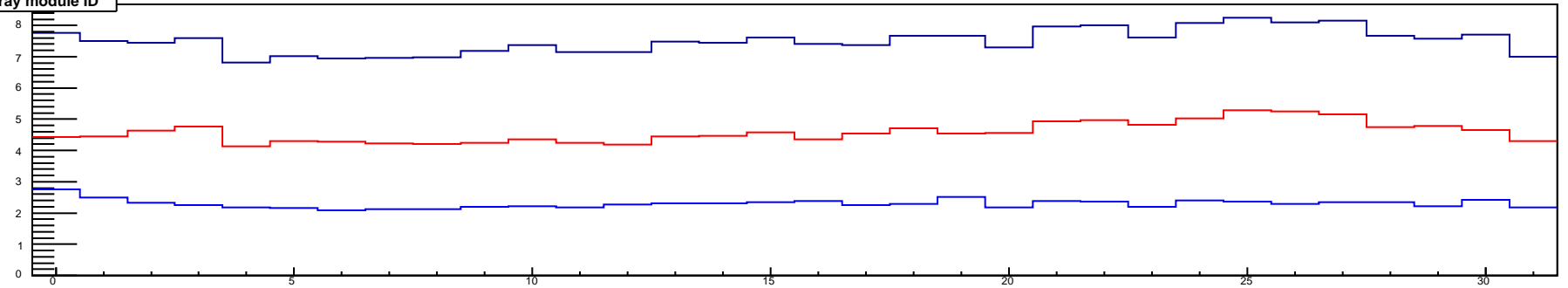
rate/cell by tray ID



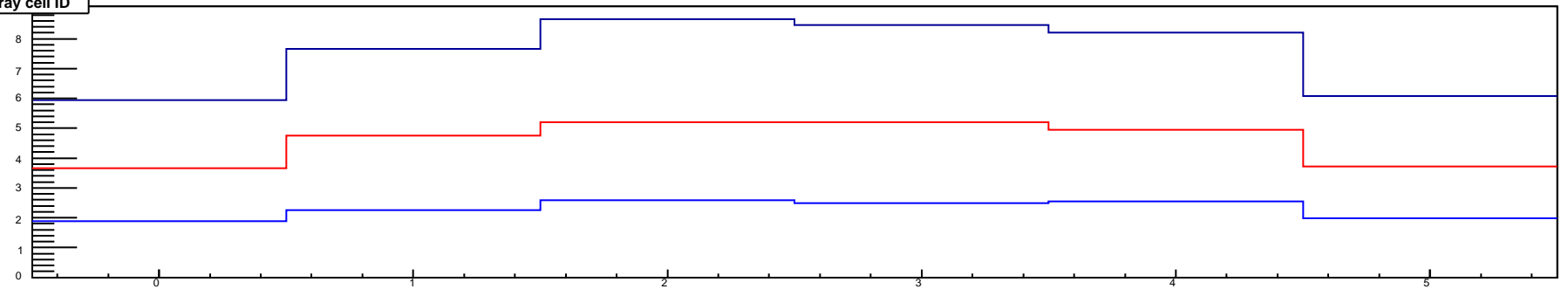
rate/cell by global module ID



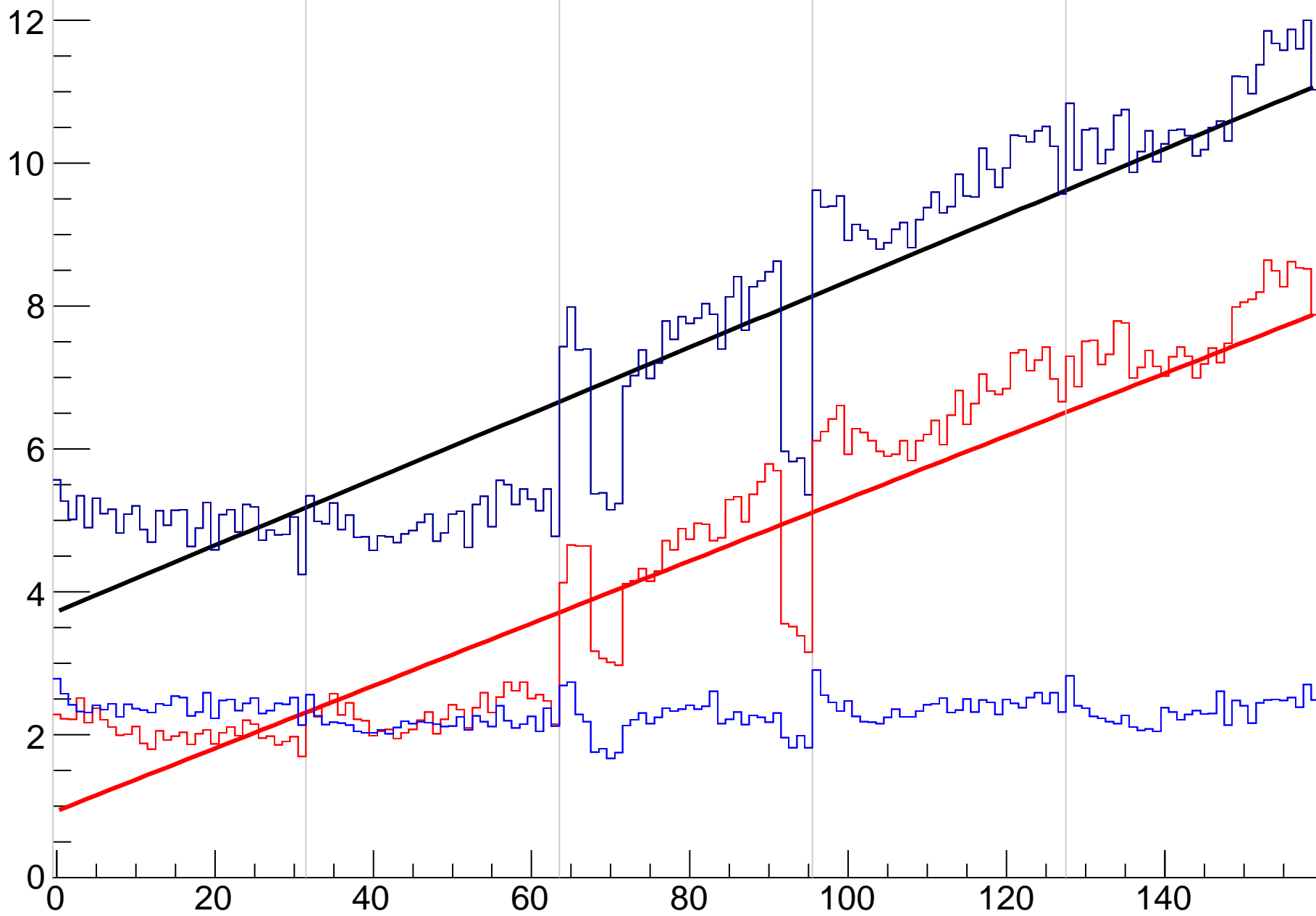
rate/cell by tray module ID



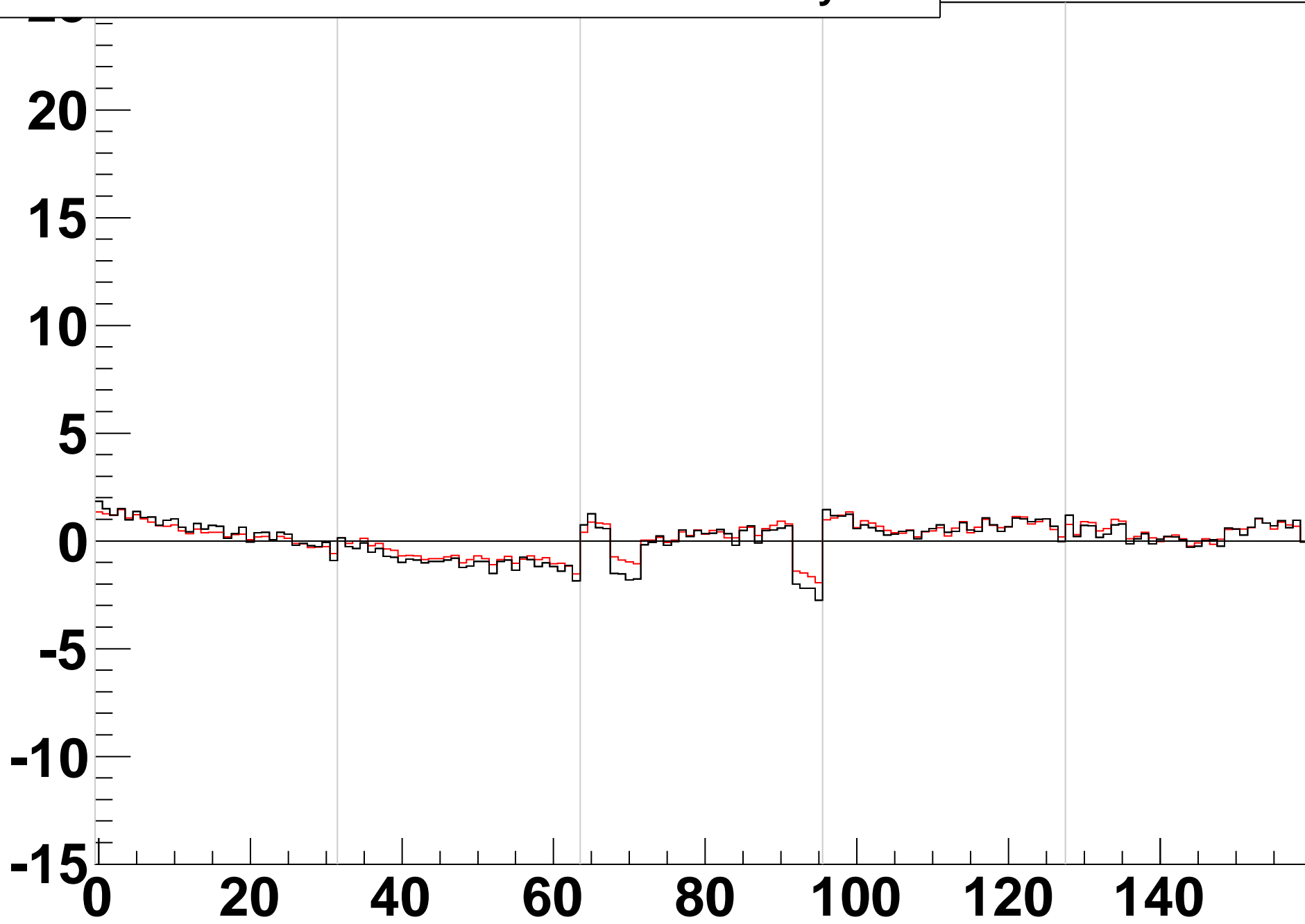
rate/cell by tray cell ID



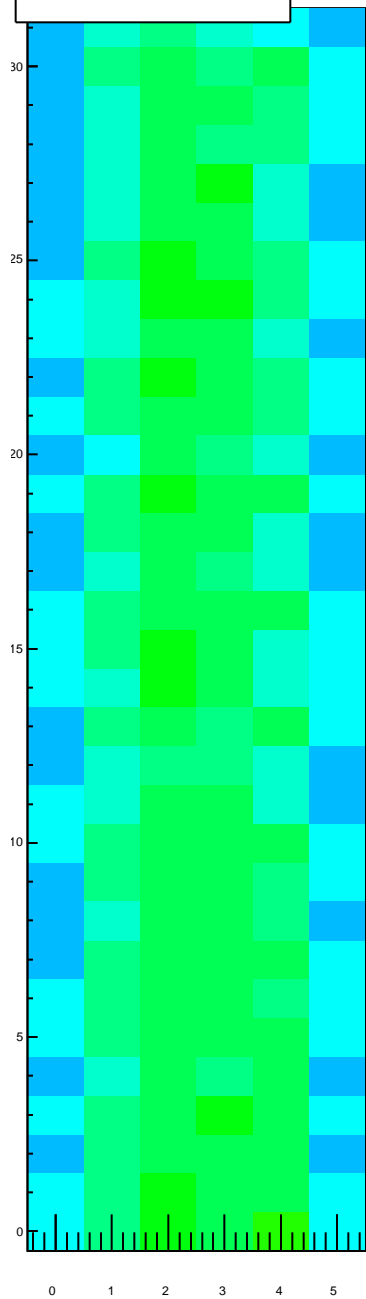
# rate/cell by loop module ID



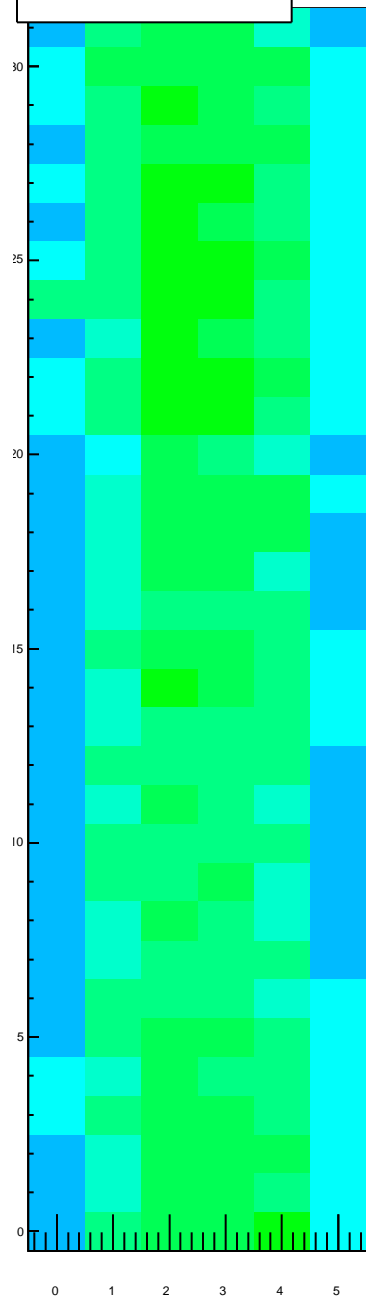
**difference between noise rate and mid-tray fit**



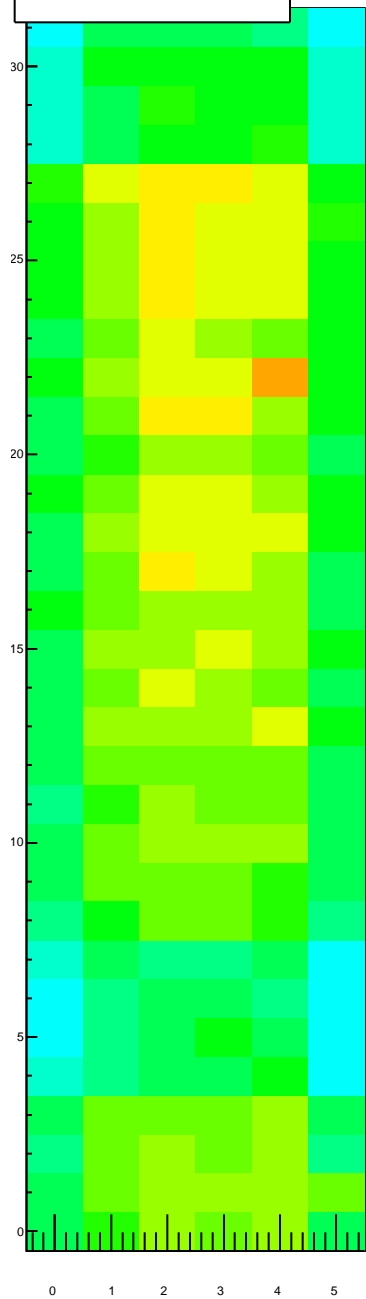
rate/cell by tray module ID, TrayIDinLoop=0



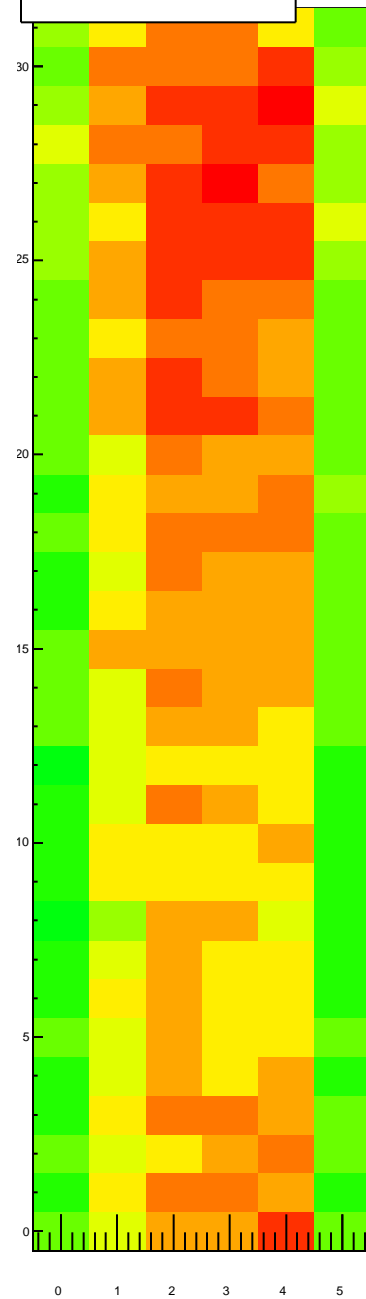
rate/cell by tray module ID, TrayIDinLoop=1



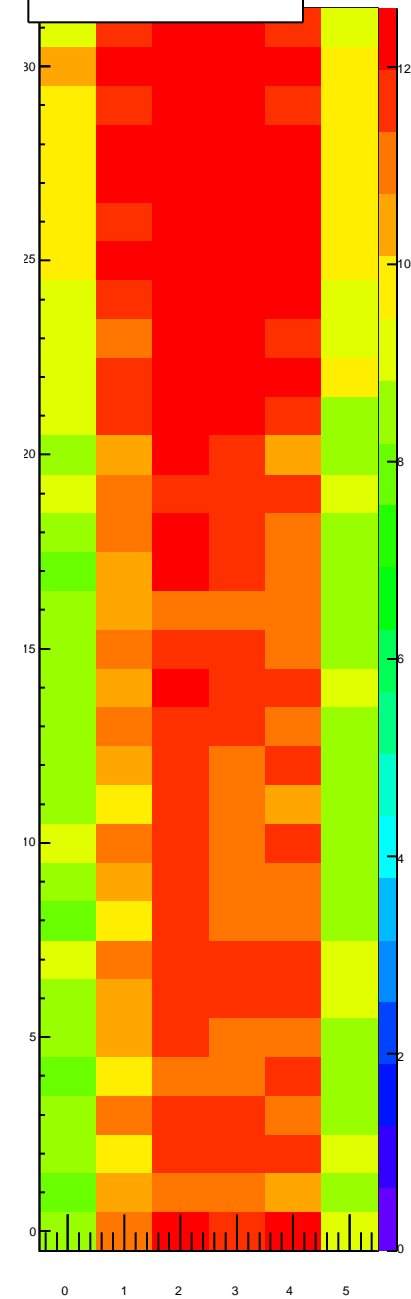
rate/cell by tray module ID, TrayIDinLoop=2



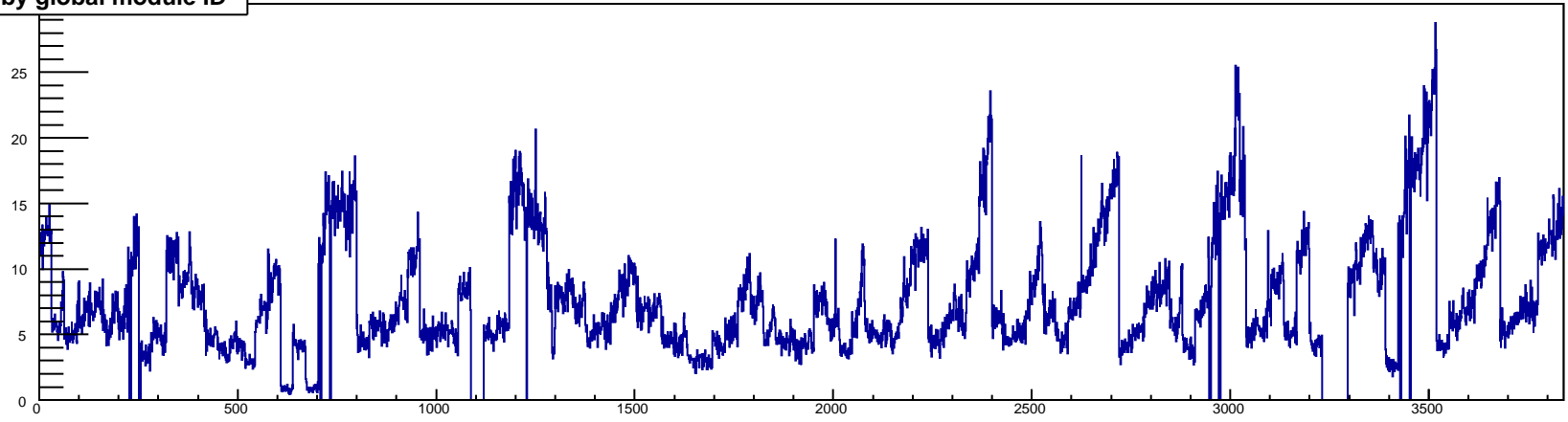
rate/cell by tray module ID, TrayIDinLoop=3



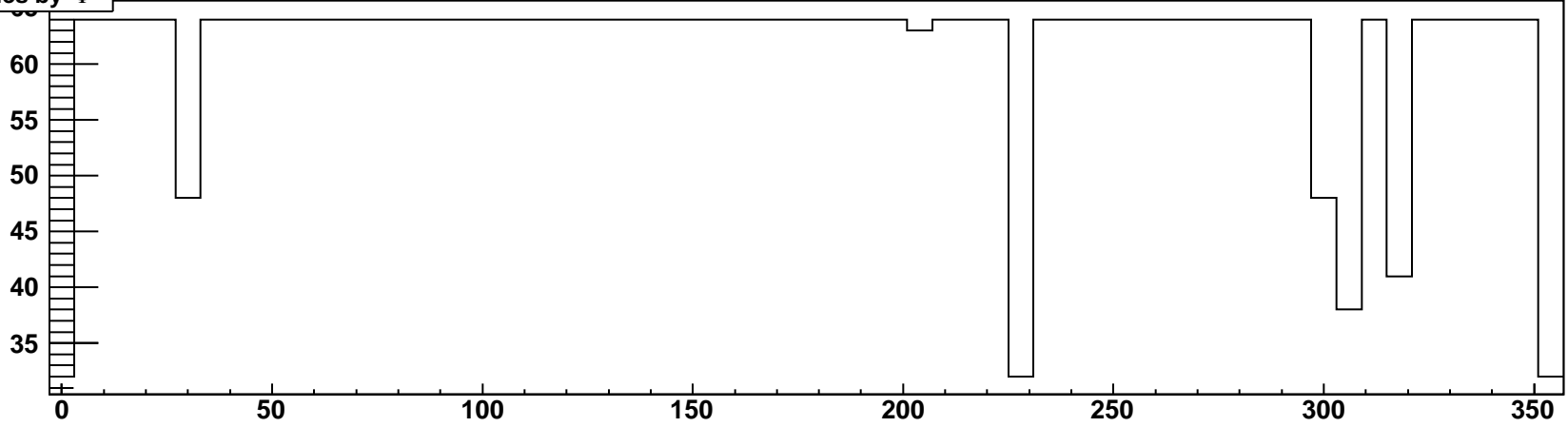
rate/cell by tray module ID, TrayIDinLoop=4



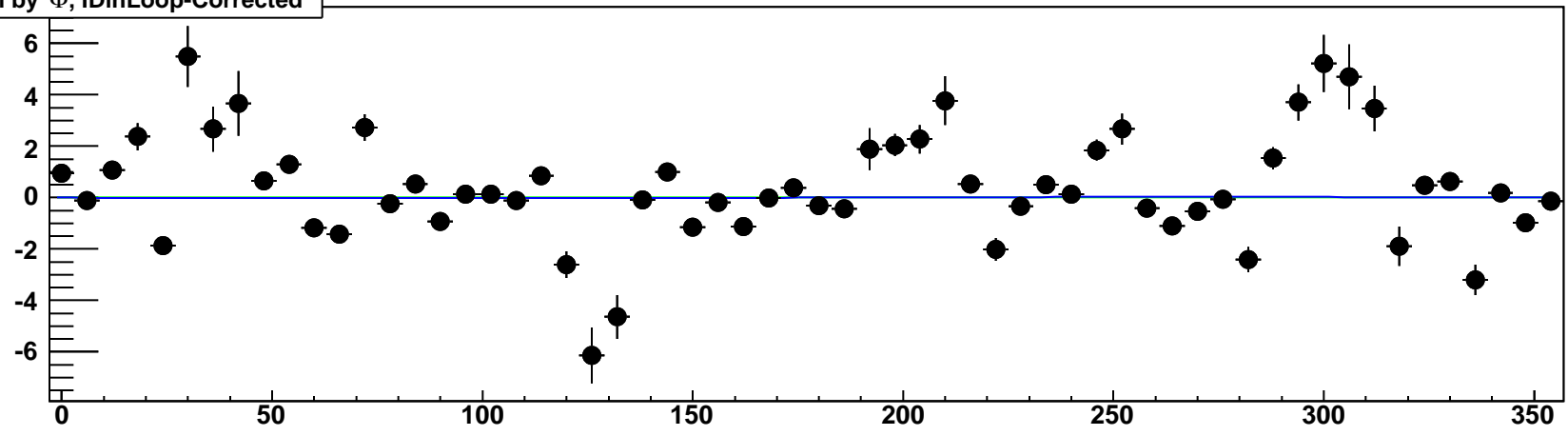
rate/cell by global module ID



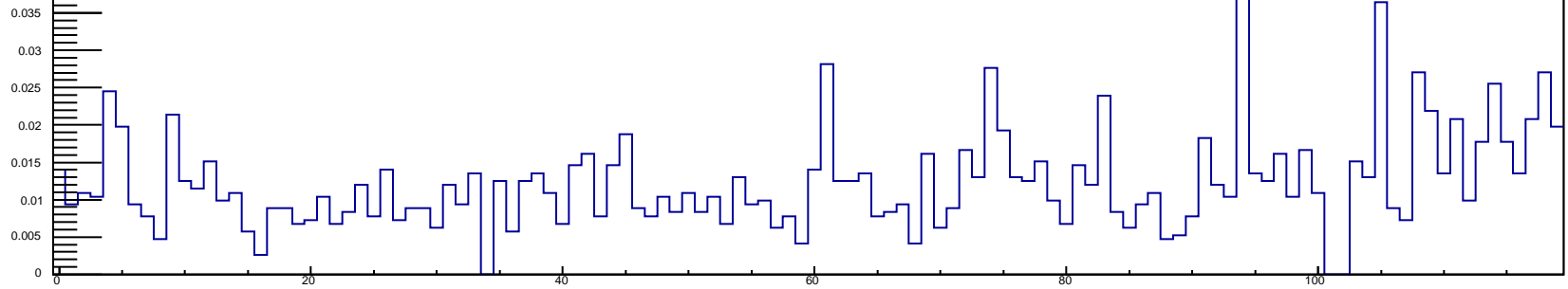
NModules by  $\Phi$



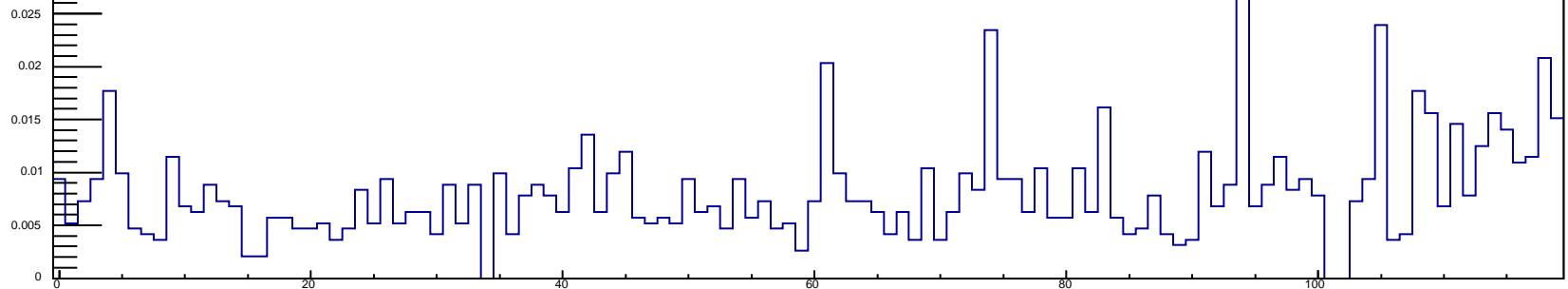
rate/cell by  $\Phi$ , IDinLoop-Corrected



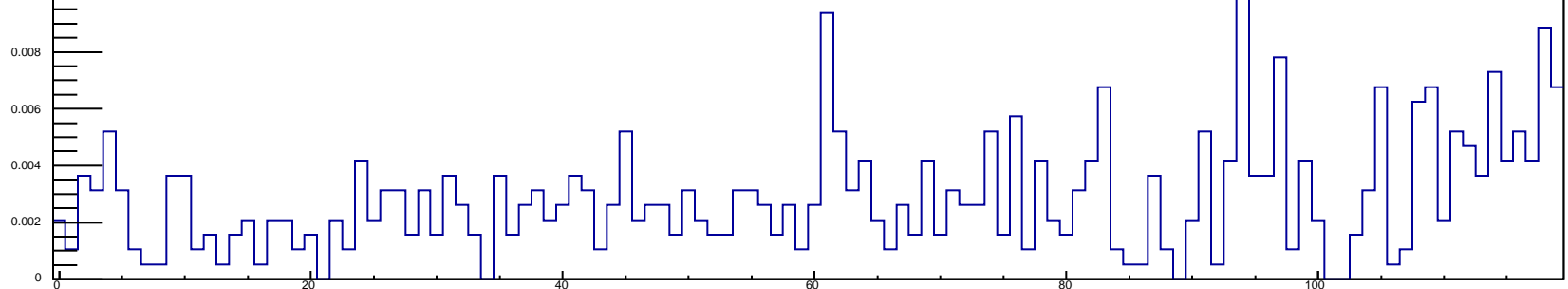
rate/cell by tray ID, nHits/tray/ev>25



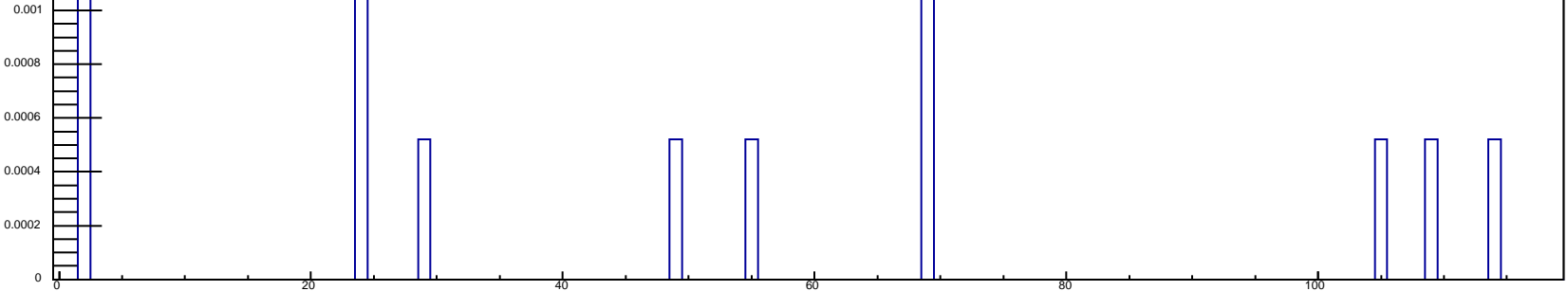
rate/cell by tray ID, nHits/tray/ev>50



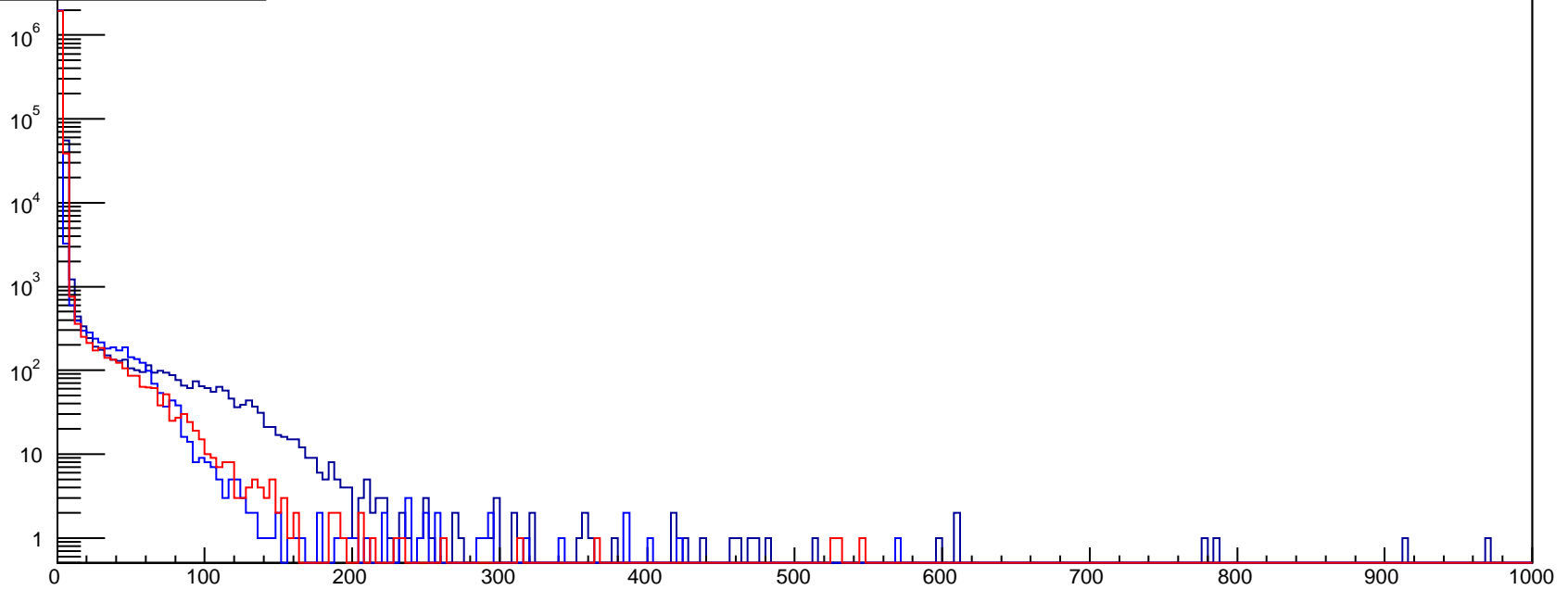
rate/cell by tray ID, nHits/tray/ev>100



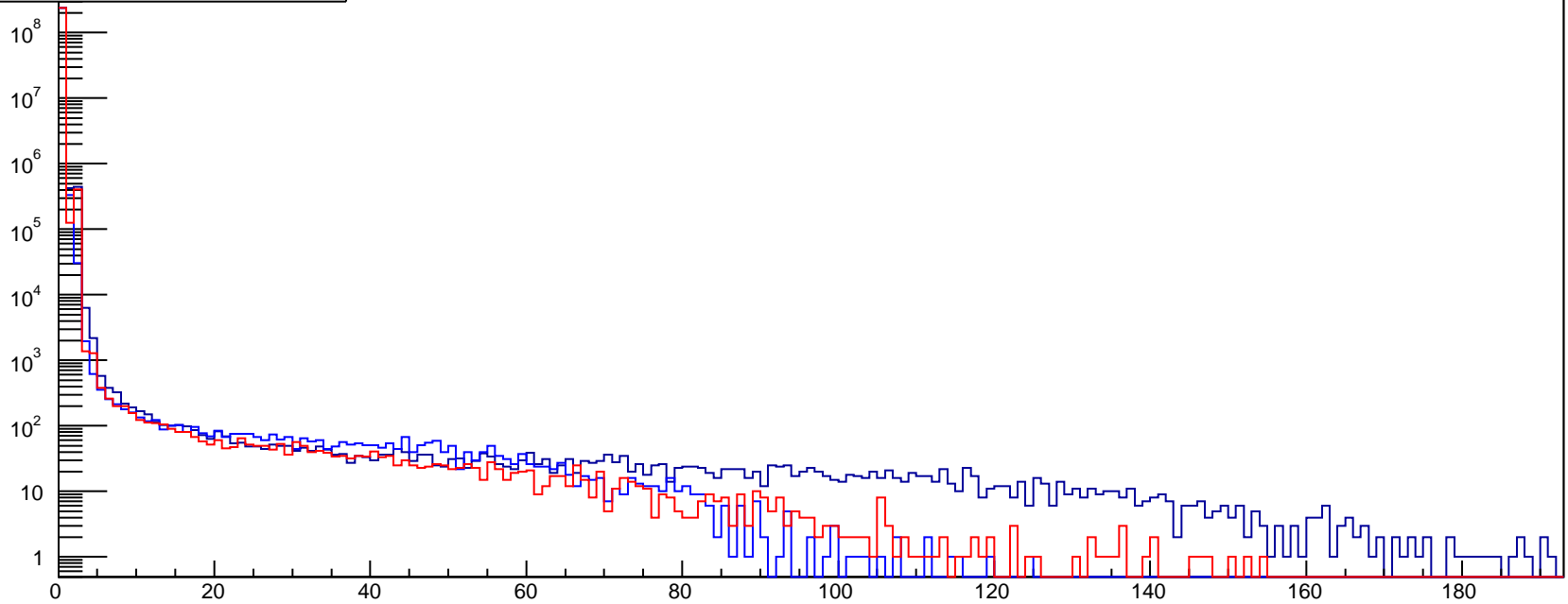
rate/cell by tray ID, nHits/tray/ev>190

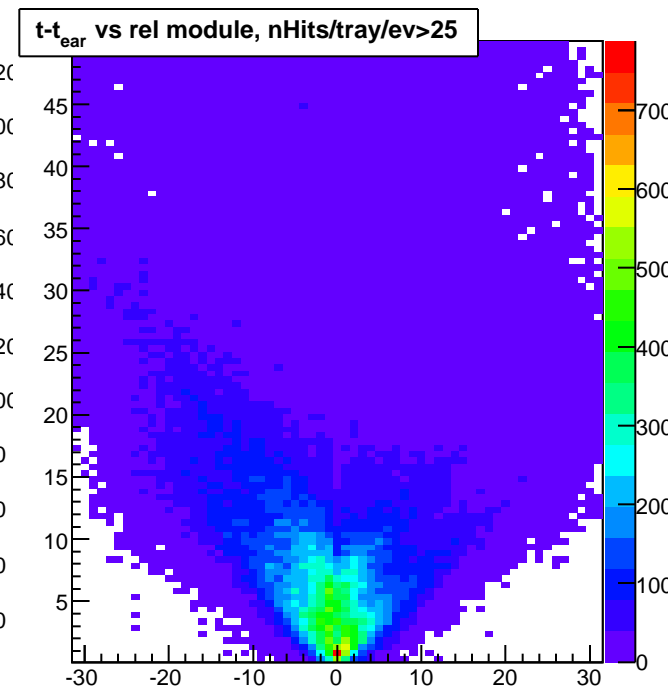
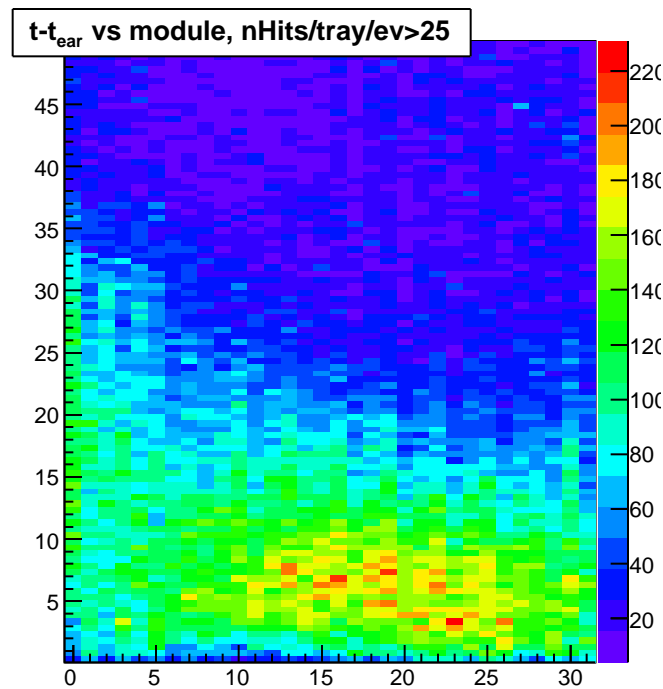
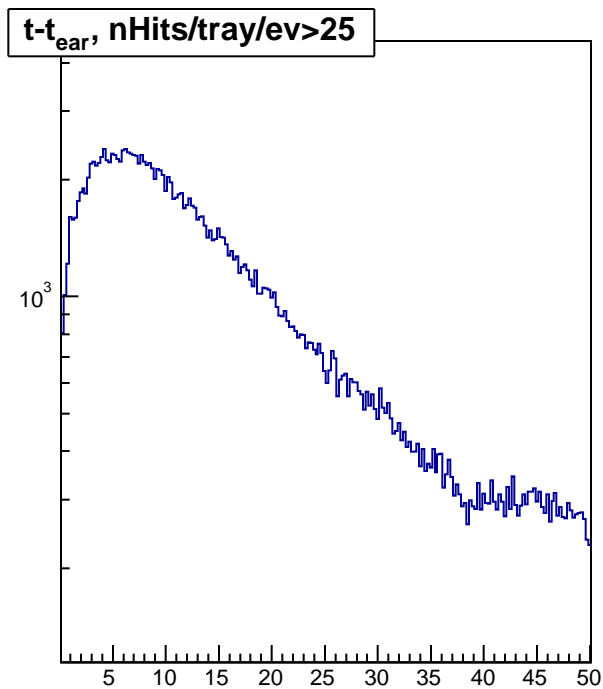
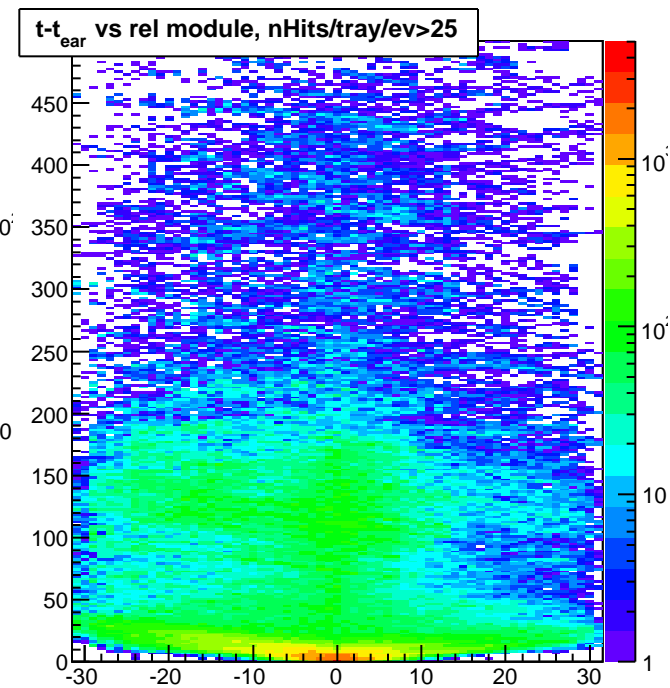
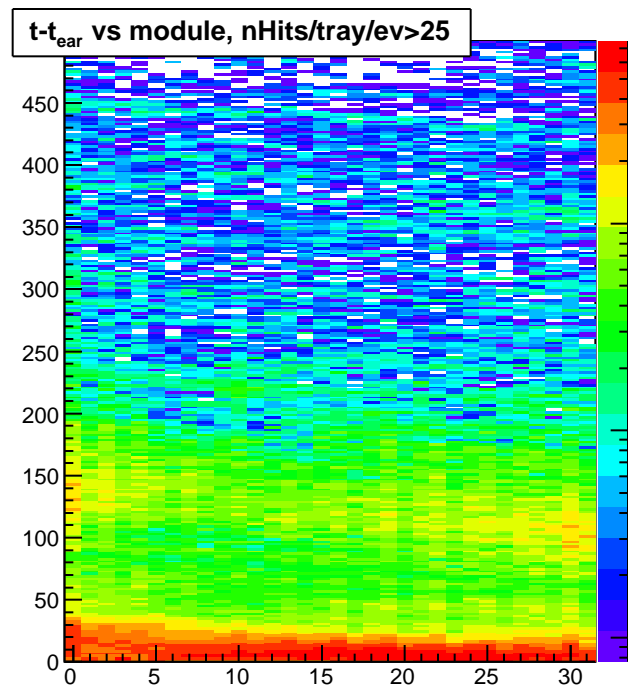
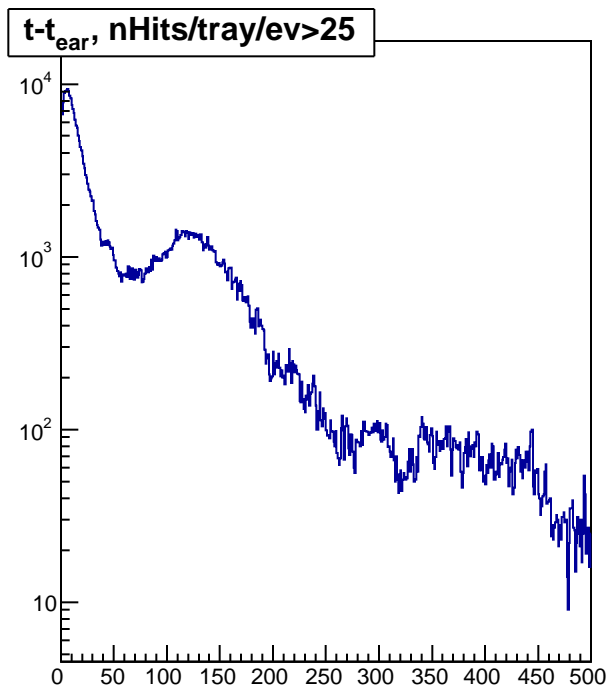


nHits/ev, ToT range

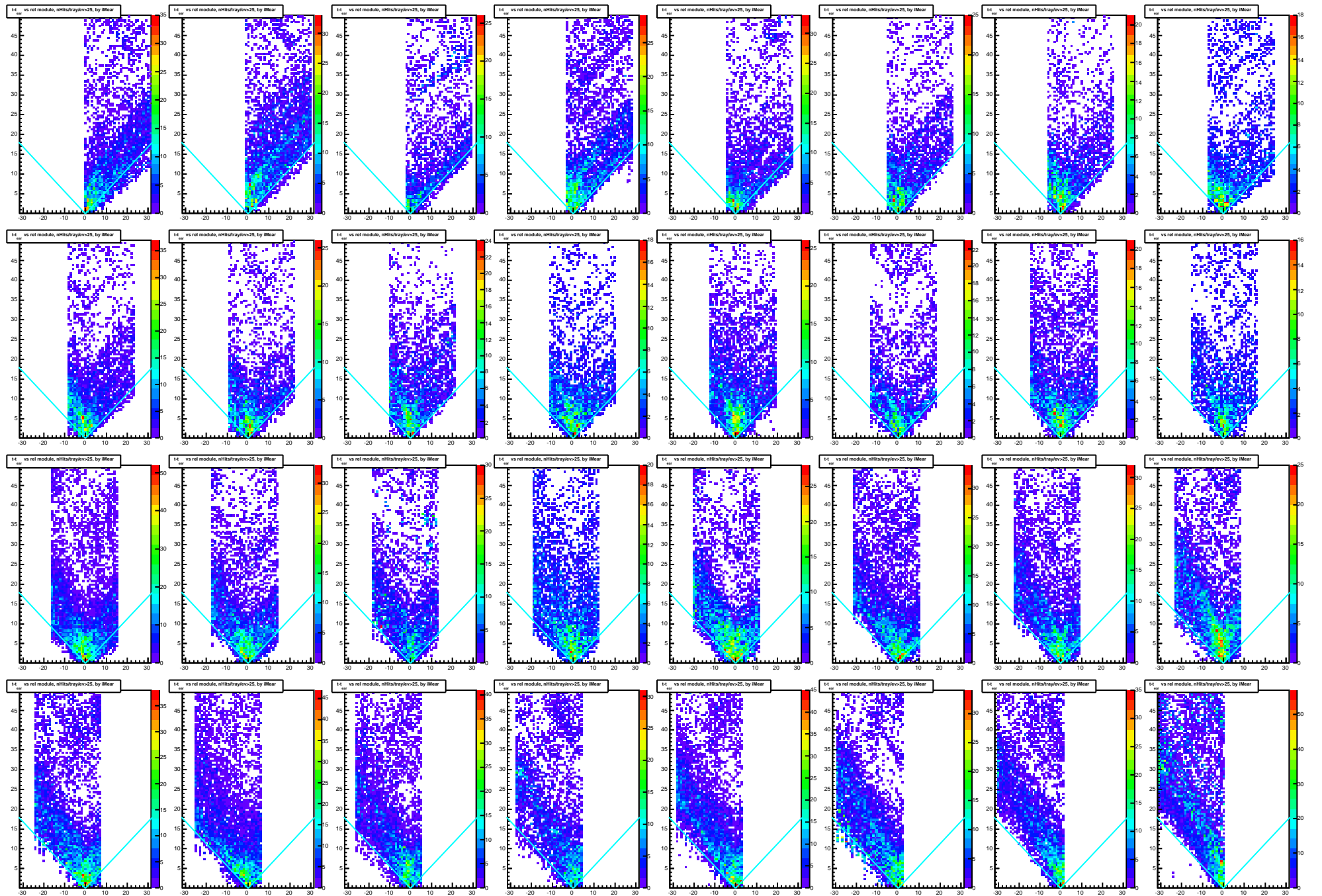


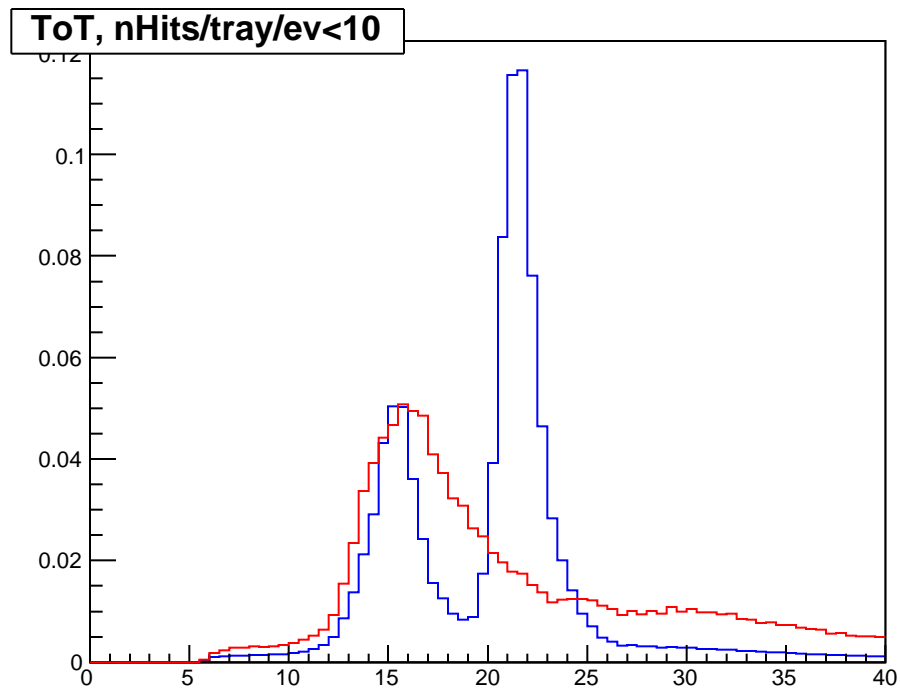
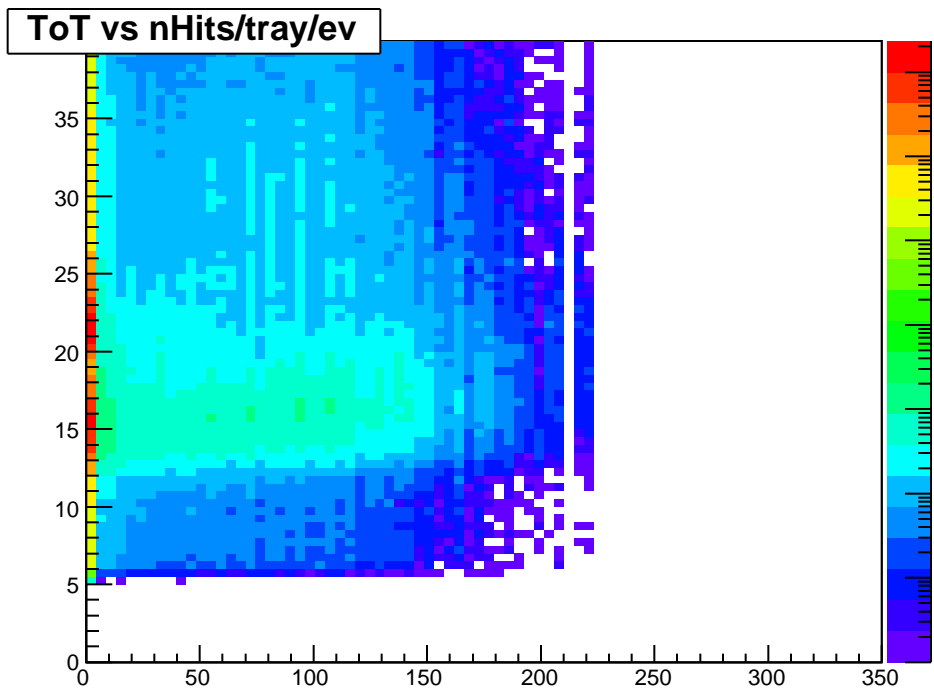
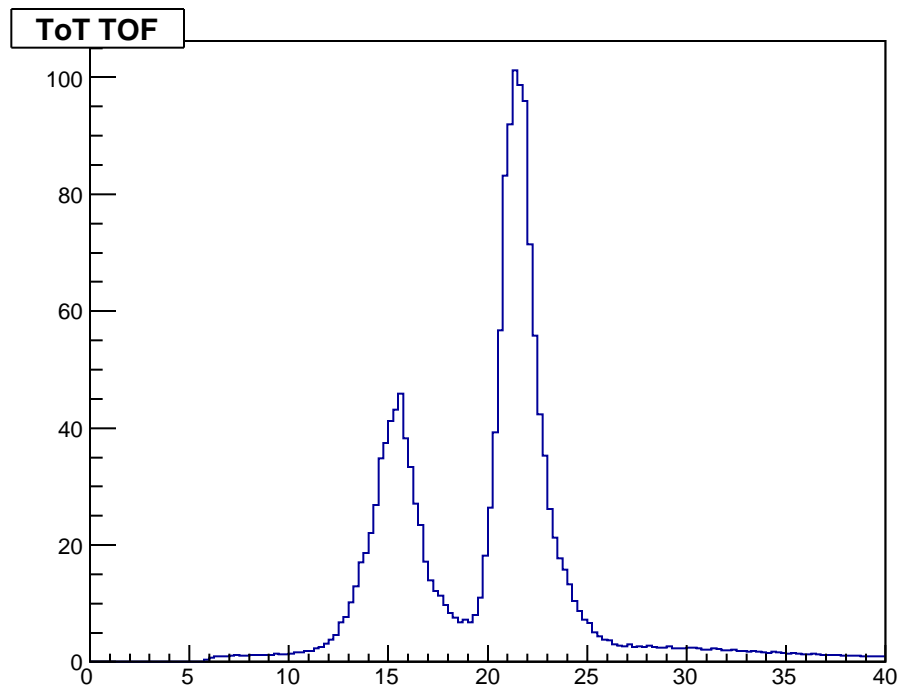
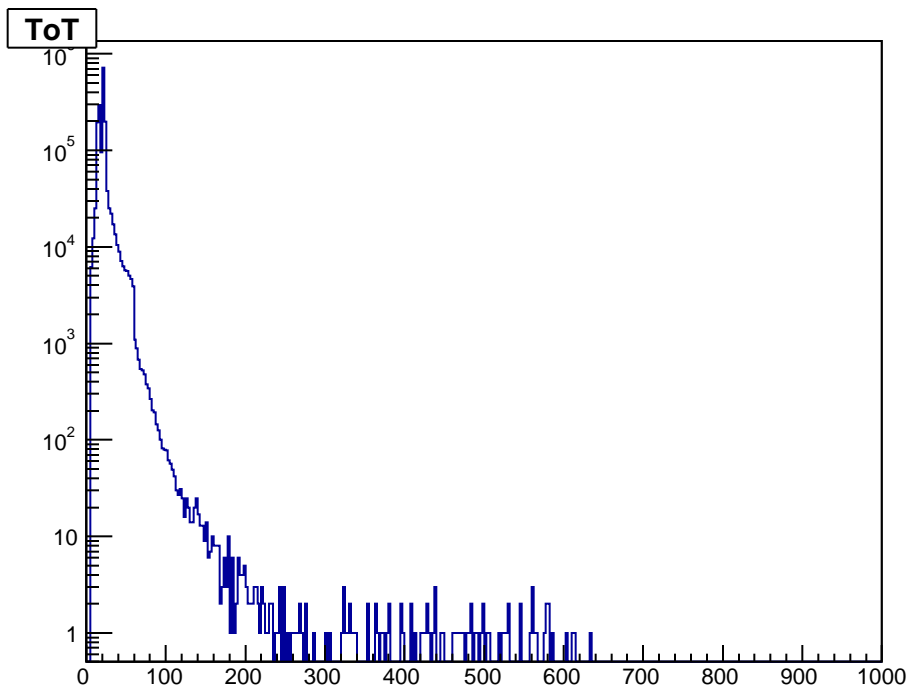
nHits/tray/ev, ToT range



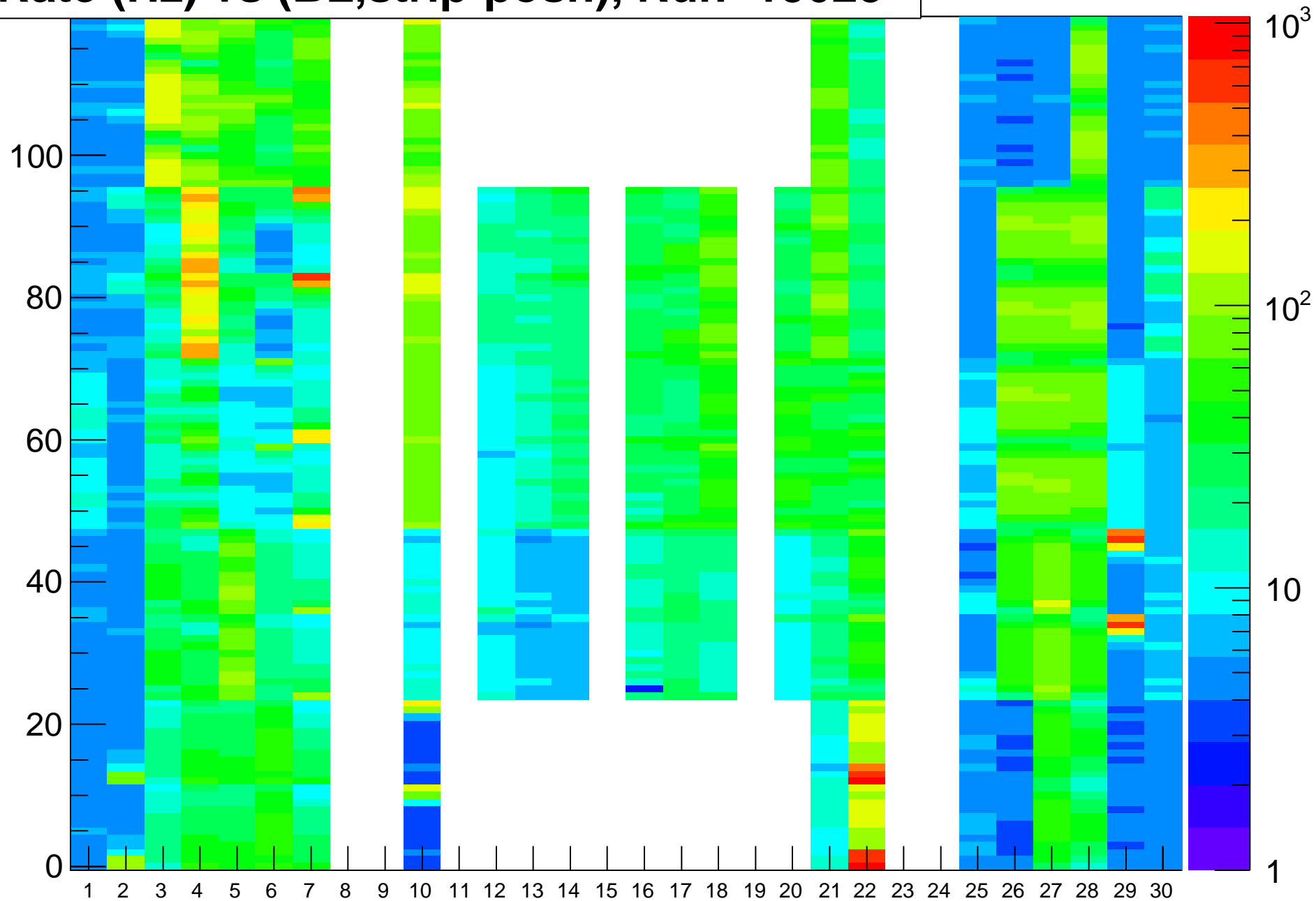




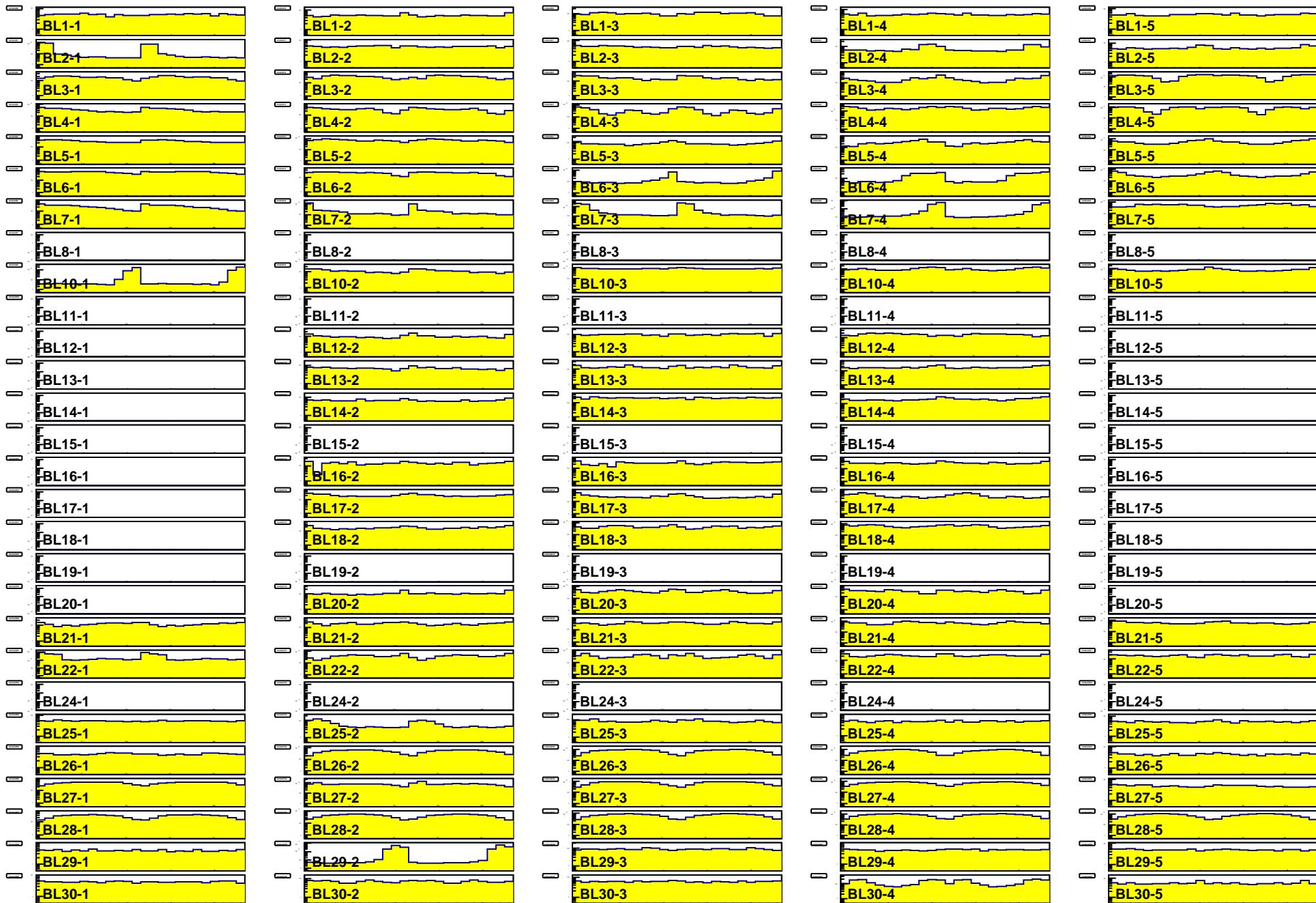


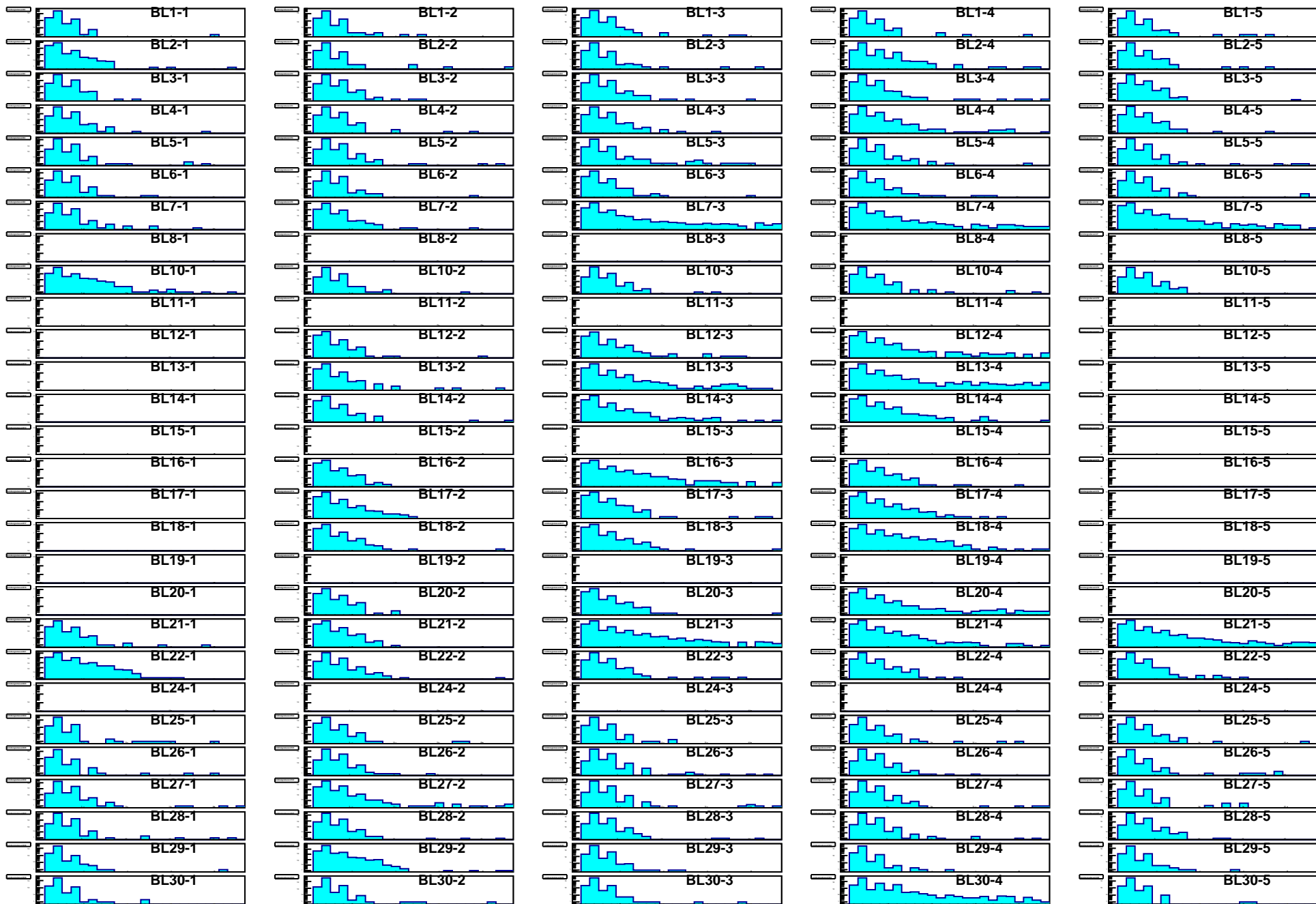


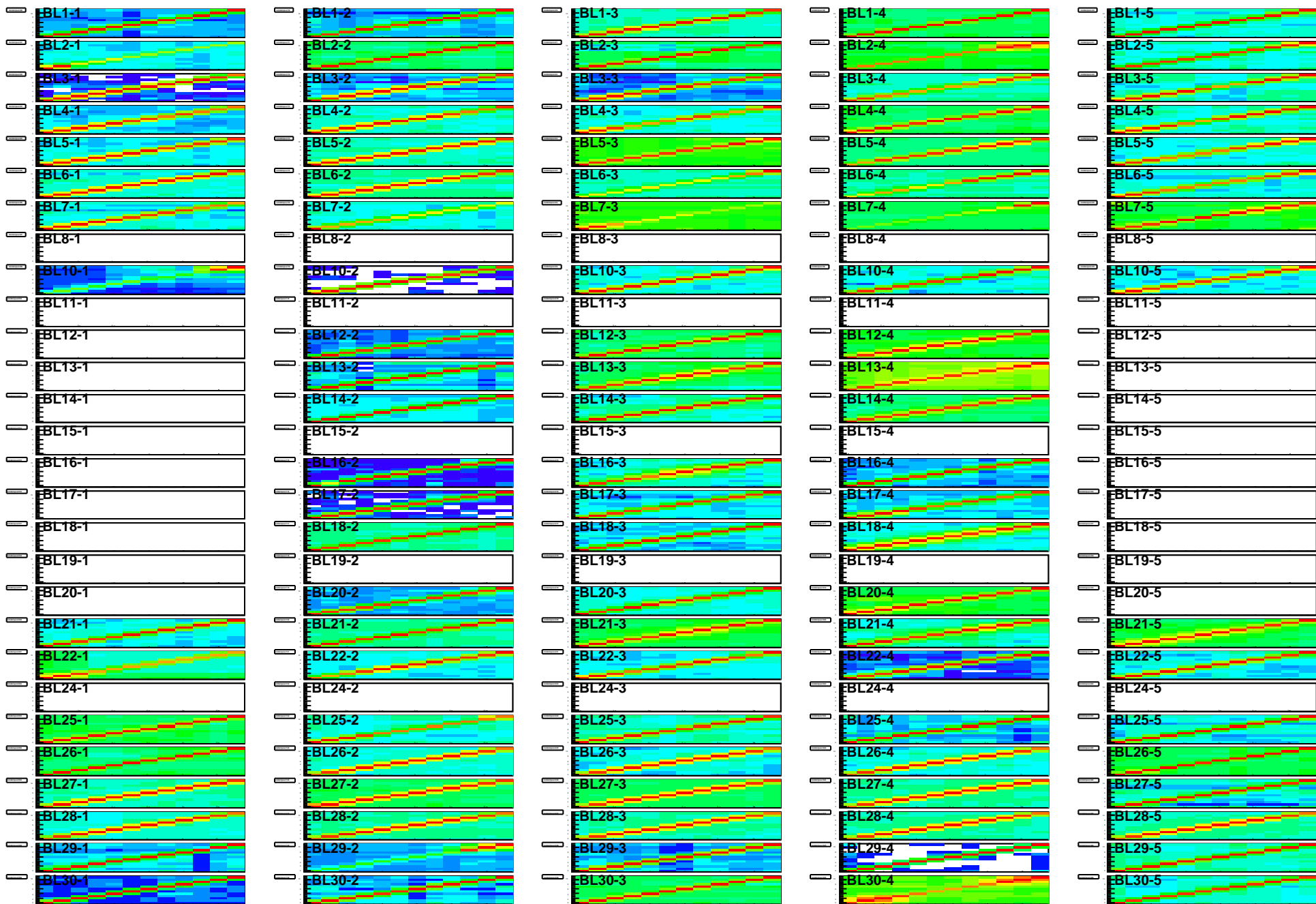
# Rate (Hz) vs (BL,strip-posn), Run=15023





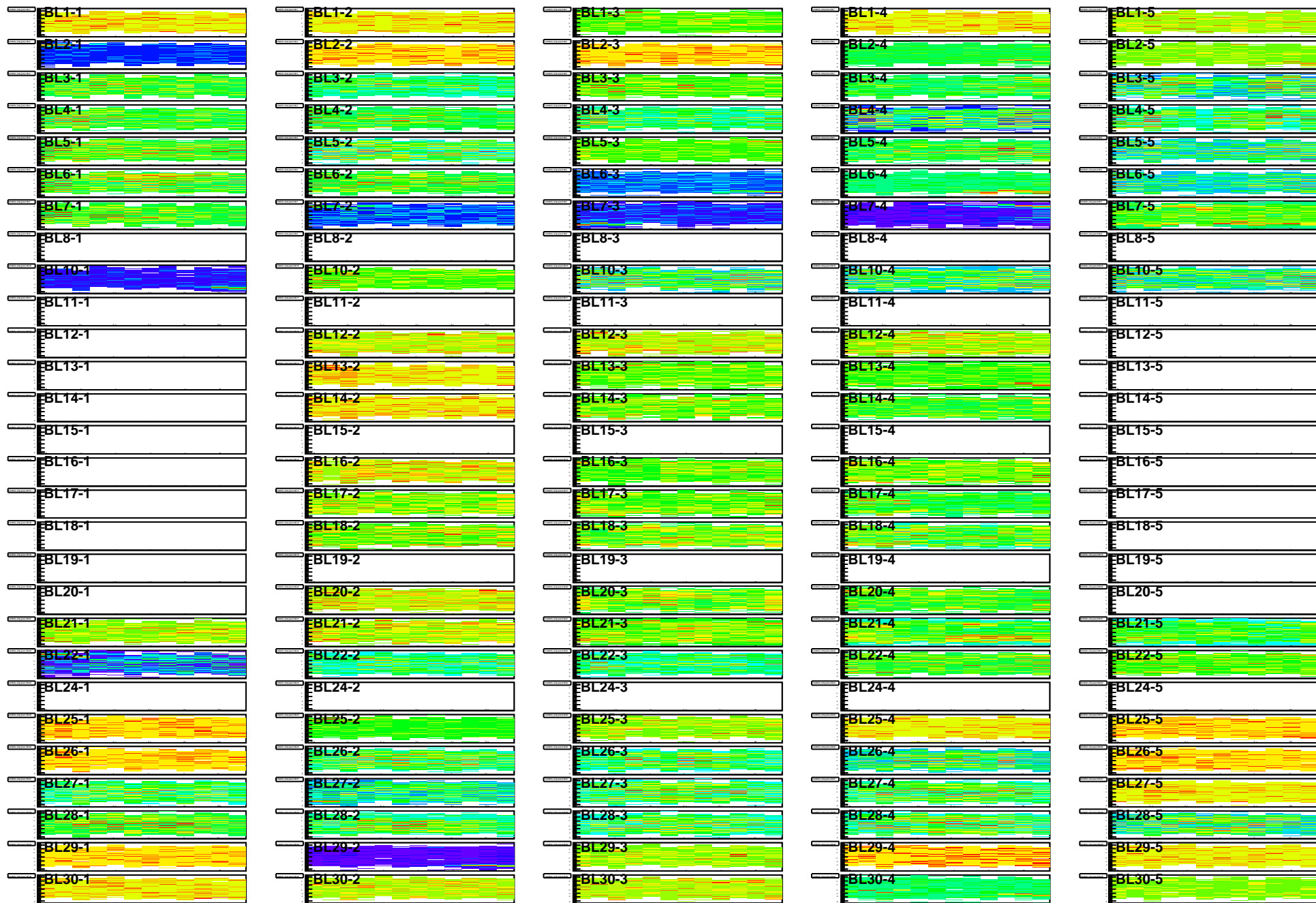




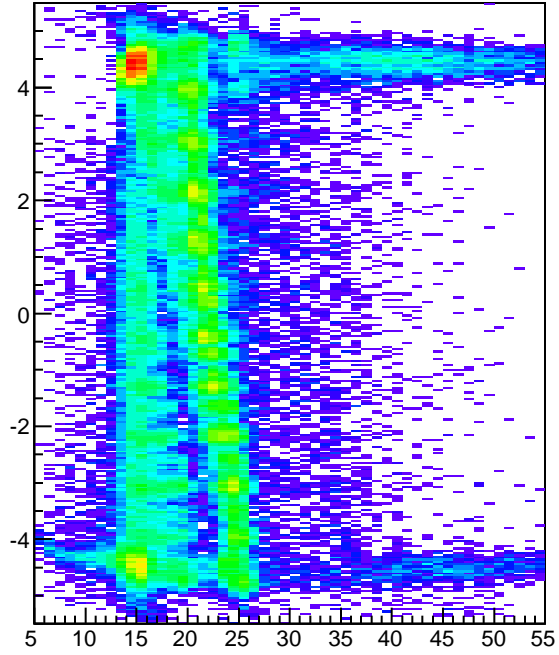




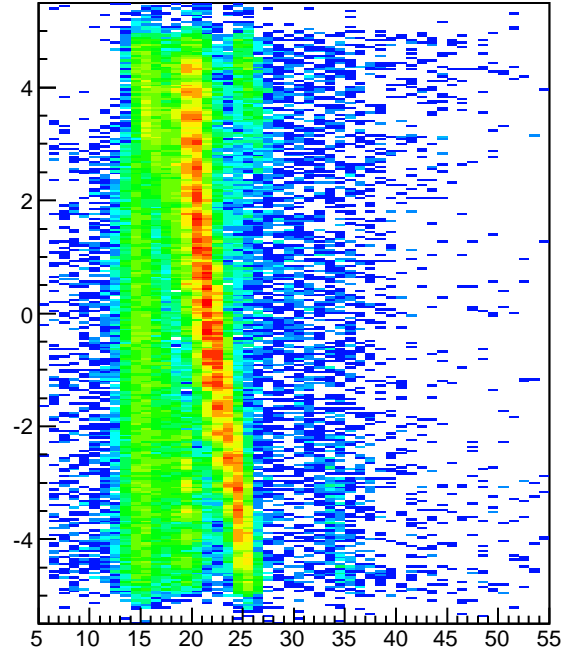




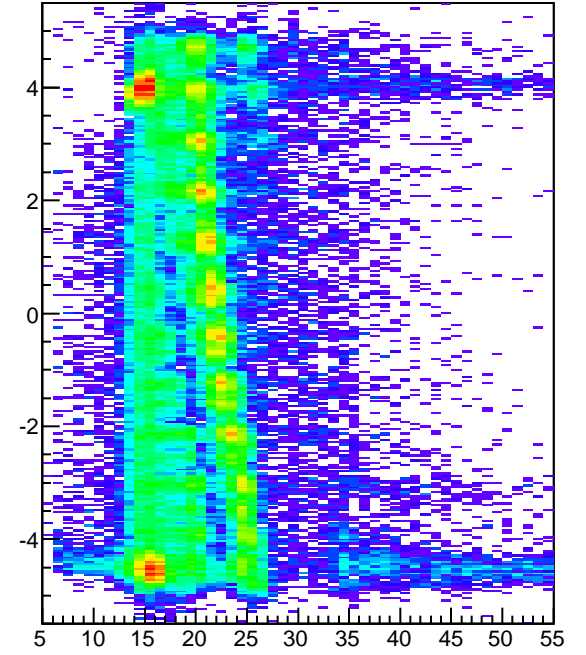
hmtdhitz\_tota\_strip1



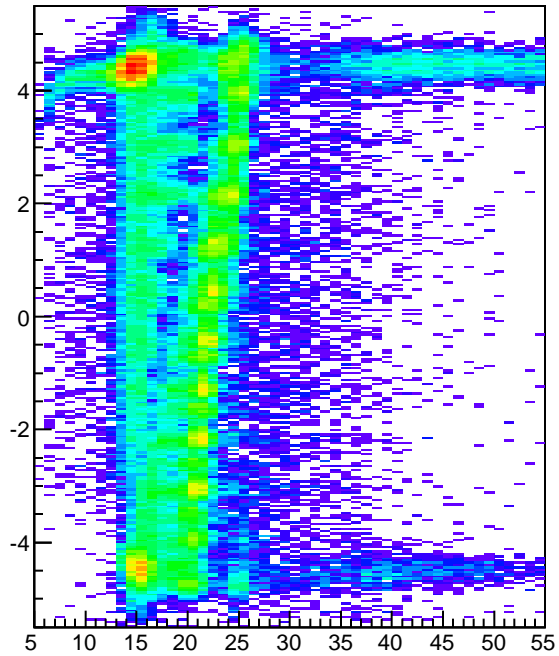
hmtdhitz\_tota\_strip6



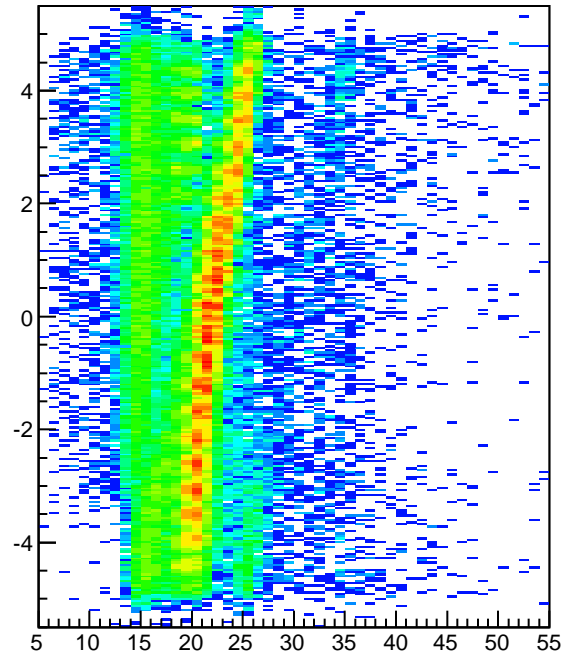
hmtdhitz\_tota\_strip12



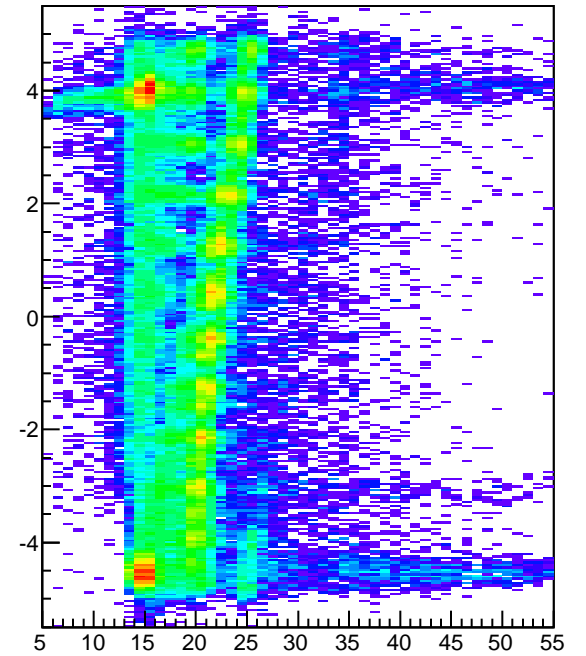
hmtdhitz\_totb\_strip1



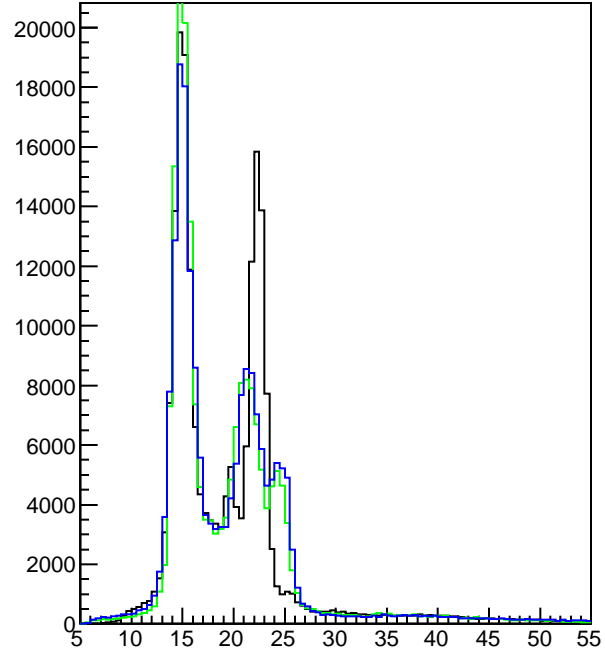
hmtdhitz\_totb\_strip6



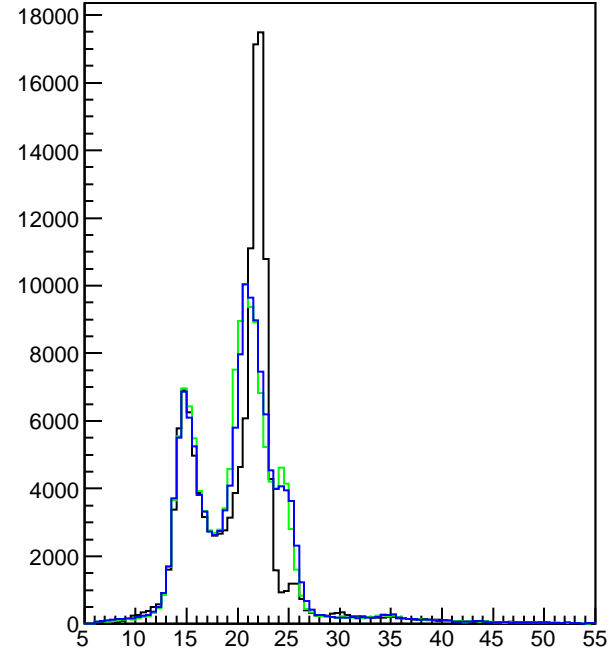
hmtdhitz\_totb\_strip12



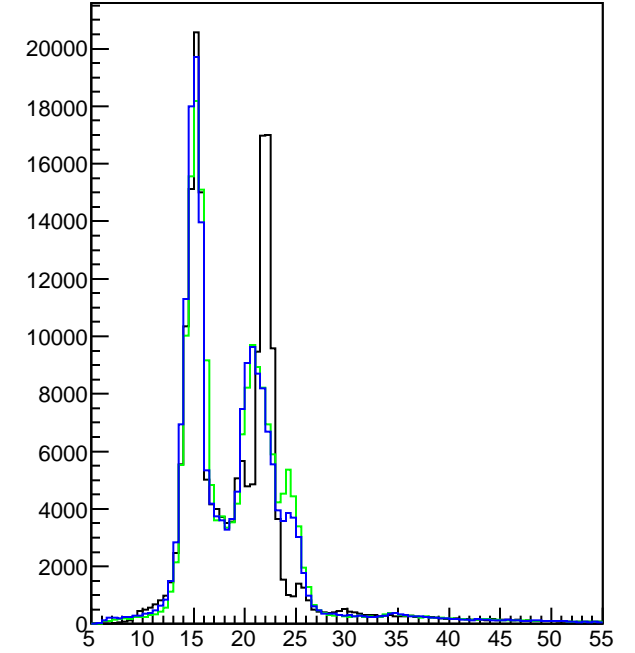
htotm\_strip1



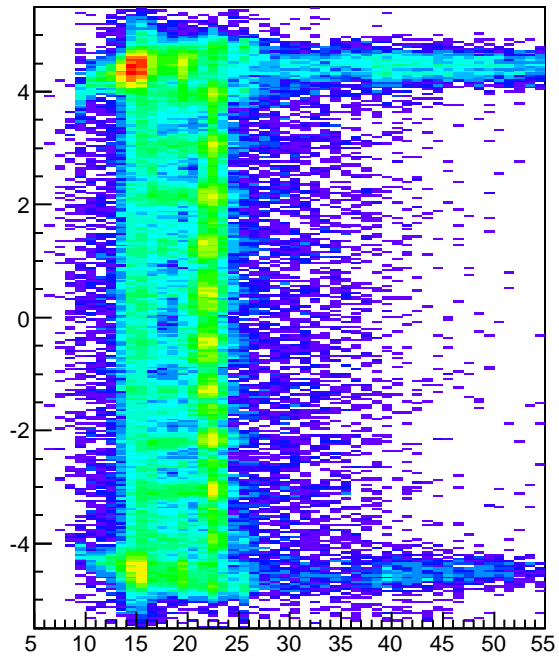
htotm\_strip6



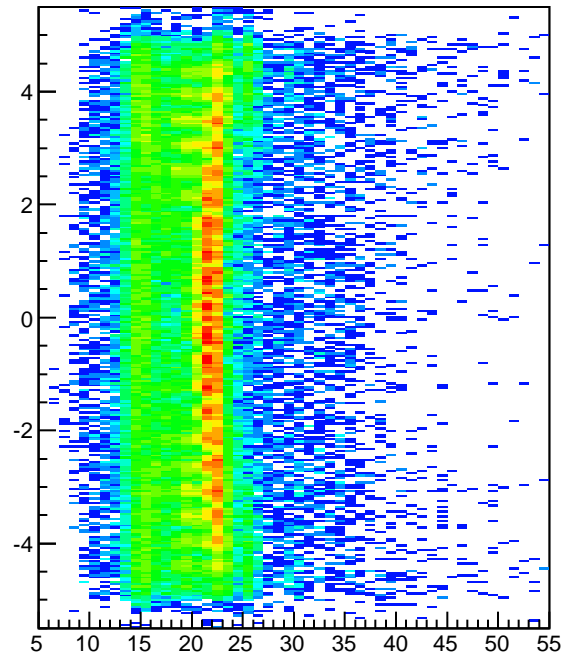
htotm\_strip12



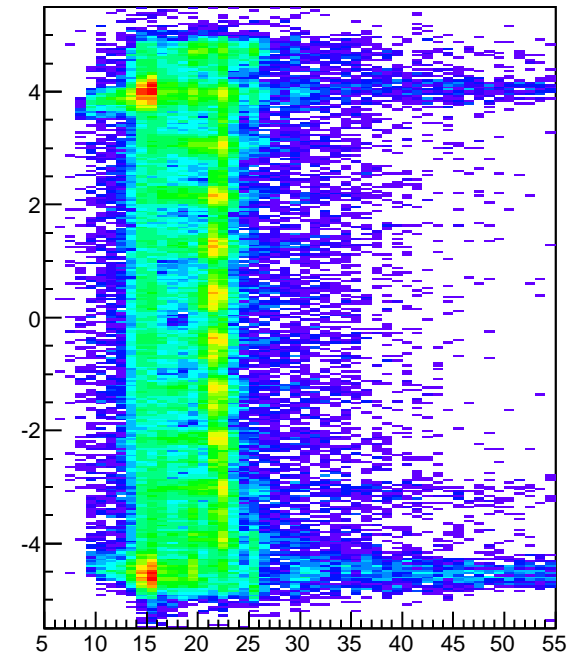
hmtdhitz\_totm\_strip1

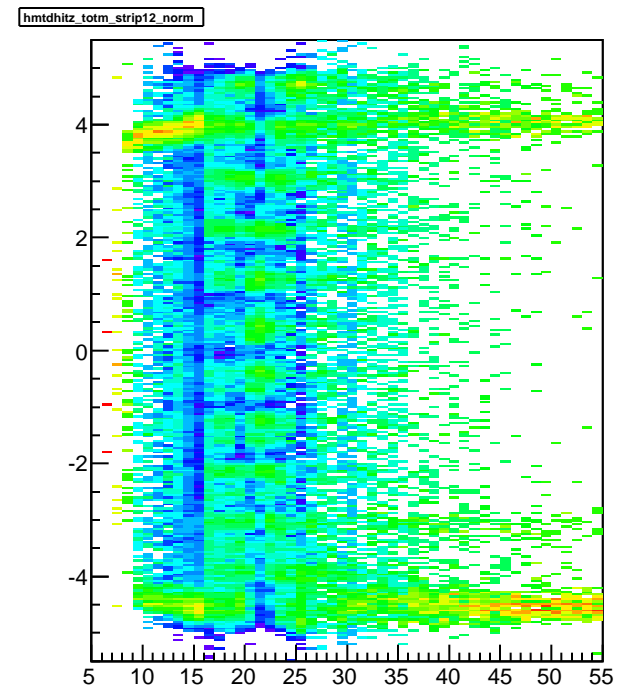
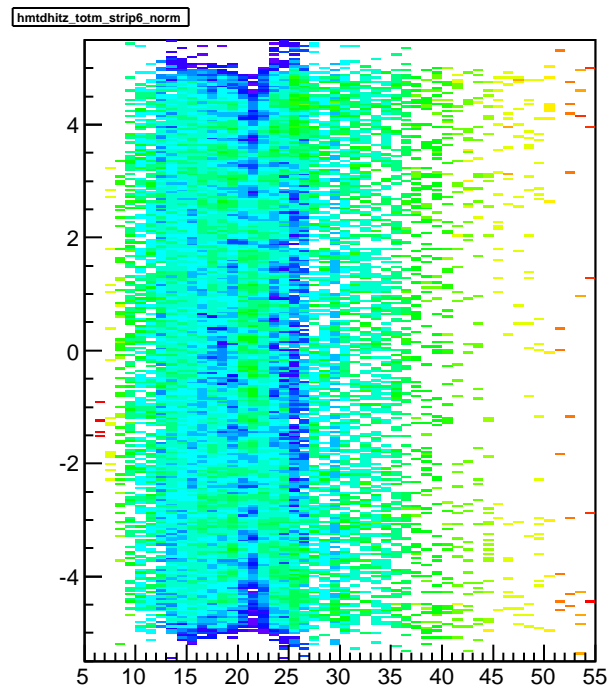
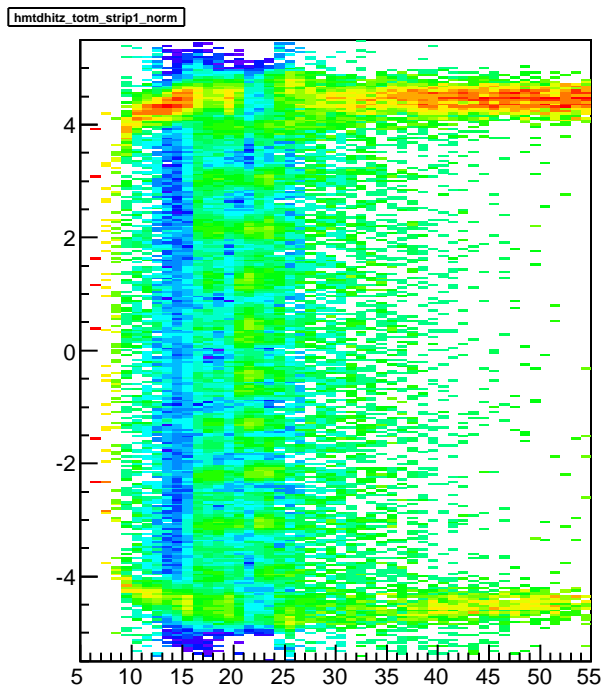
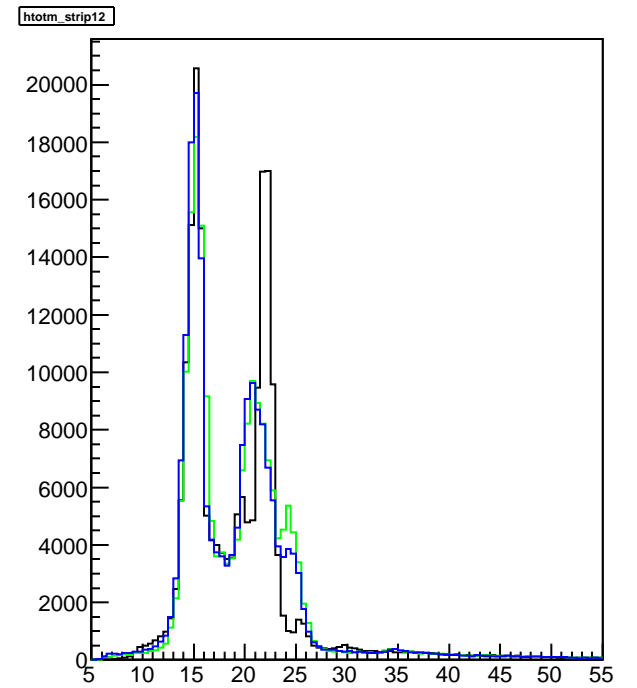
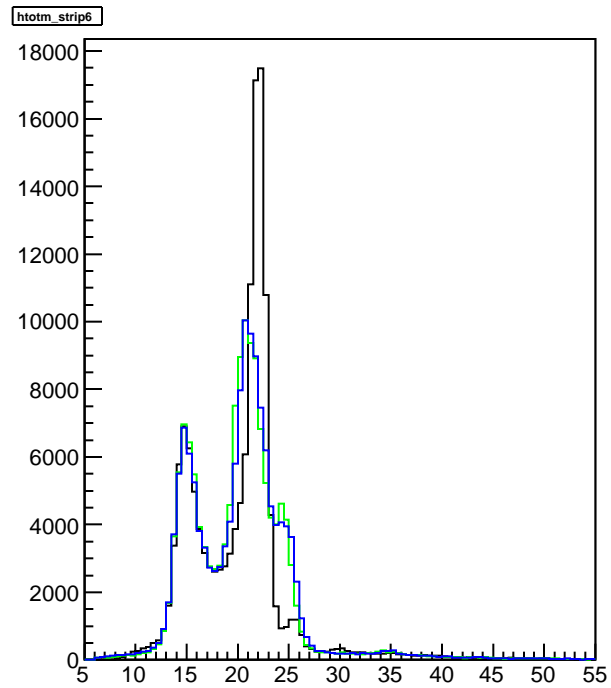
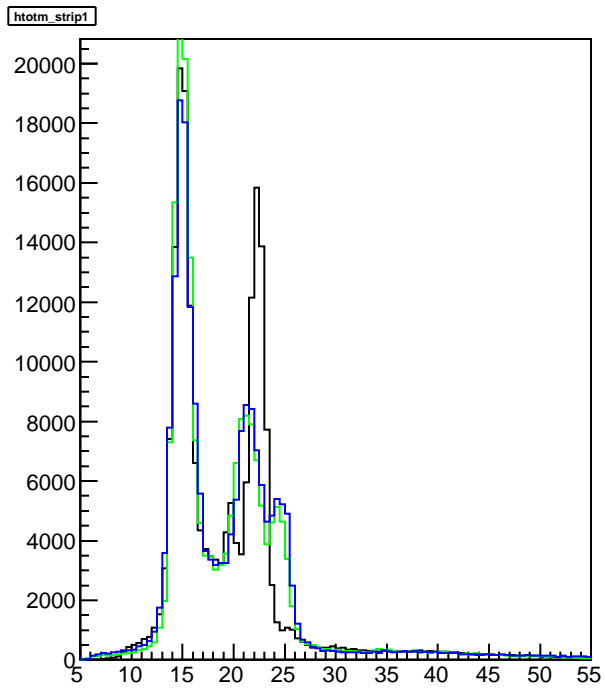


hmtdhitz\_totm\_strip6



hmtdhitz\_totm\_strip12





htotm\_strip

